

Generalised Multiparty Session Types with Crash-Stop Failures

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Introduction

Well-typed processes enjoy *the Session Theorems*:

- ✓ Type Safety
- ✓ Protocol Conformance
- ✓ Deadlock-Freedom and Liveness

However ...

- ✗ Most works assume a *perfect* world with no failures
- ✗ Failures occur in various ways
- ✗ Failures are difficult to model

In this work, we present a generalised session type theory with:

- » Crash-Stop Failures ⚡ and Detections ⊙
- » Optional Reliability Assumptions \mathcal{R}
- » Type Level Model Checking $\Gamma \models \phi$
- » Guarantees from the Session Theorems $\overset{\checkmark}{\rightarrow}$

Processes

We use a session π -calculus¹:

$$\begin{aligned} c &::= x \mid s[\mathbf{p}] && \text{(variable or channel for session } s \text{ with role } \mathbf{p}) \\ P, Q &::= \mathbf{0} \mid (\nu s) P \mid P \mid Q && \text{(inaction, restriction, parallel composition)} \\ &\mid c[\mathbf{q}] \oplus_m \langle d \rangle . P \quad (\text{where } m \neq \mathbf{crash}) && \text{(selection towards role } \mathbf{q}) \\ &\mid c[\mathbf{q}] \& \{m_i(x_i) . P_i\}_{i \in I} && \text{(branching from role } \mathbf{q} \text{ with an index set } I \neq \emptyset) \end{aligned}$$

where

- » v is a basic value (e.g. integers, strings, booleans)
- » d is either a channel c or a basic value v
- » m is a label, among which **crash** is a special label
- » s is a session

¹Some constructs are omitted for clarity of presentation, see full syntax in paper.

Crash-Stop Failures ⚡

Intuition:

An active process may crash arbitrarily, and cease to interact with any other process afterwards.

New process construct:

$$P, Q ::= \dots$$
$$| S[\mathbf{p}] \downarrow \text{ (crashed channel endpoint)}$$

Crash-Stop Failures ⚡

An active process may crash arbitrarily, and cease to interact with any other process afterwards.

In operational semantics of processes:

$$[R-\zeta\oplus] \quad P = s[\mathbf{p}][\mathbf{q}]\oplus m\langle w \rangle.P' \rightarrow \Pi_{j \in J} s_j[\mathbf{p}_j] \zeta \quad \text{where } \{s_j[\mathbf{p}_j]\}_{j \in J} = \text{fc}(P)$$

$$[R-\zeta\&] \quad P = s[\mathbf{p}][\mathbf{q}]\& \{m_i(x_i).P_i\}_{i \in I} \rightarrow \Pi_{j \in J} s_j[\mathbf{p}_j] \zeta \quad \text{where } \{s_j[\mathbf{p}_j]\}_{j \in J} = \text{fc}(P)$$

where $\Pi_{i \in I} P_i$ is a shorthand notation of parallel compositions $P_1 \mid P_2 \mid \dots \mid P_n$, and $\text{fc}(P)$ is the set of free channel endpoints.

For example:

$$s[\mathbf{p}][\mathbf{q}]\oplus \text{Foo}\langle s'[\mathbf{r}] \rangle.\mathbf{0} \rightarrow s[\mathbf{p}] \zeta \mid s'[\mathbf{r}] \zeta$$

Interacting with Crashed Endpoints

$s[p][q] \& \{m_i(x_i).P_i\}_{i \in I}$



- » Naively, we lose progress when a receiving process is waiting forever for a crashed endpoint
- » We need additional rules for interacting with crashed endpoints, to complete our failure model

Crash Detection \odot

We use a special label **crash** to denote a *crash handling* branch, which is taken whenever a crash is detected:

$$[R-\odot] \quad s[\mathbf{p}][\mathbf{q}] \& \{m_i(x_i).P_i, \mathbf{crash}.P'\}_{i \in I} \mid s[\mathbf{q}] \downarrow \rightarrow P' \mid s[\mathbf{q}] \downarrow$$

Additionally, we need a rule to handle session endpoints sent to a crashed endpoint — the payload also becomes crashed:

$$[R-\downarrow m] \quad s[\mathbf{p}] \downarrow \mid s[\mathbf{q}][\mathbf{p}] \oplus m \langle s'[\mathbf{r}] \rangle . Q' \rightarrow s[\mathbf{p}] \downarrow \mid s'[\mathbf{r}] \downarrow \mid Q'$$

Session Types

We assign session types to channel endpoints:

B	$::=$	$\text{int} \mid \text{bool} \mid \text{real} \mid \text{unit} \mid \dots$	(basic types)
S	$::=$	$B \mid T$	(payload type: basic type or session type)
T	$::=$	$\mathbf{p}\&\{m_i(S_i).T_i\}_{i \in I} \mid \mathbf{p}\oplus\{m_i(S_i).T_i\}_{i \in I}$ $\mid \mu \mathbf{t}.T \mid \mathbf{t} \mid \text{end}$	(external or internal choice, with $I \neq \emptyset$) (recursion, type variable, or termination)
U	$::=$	$T \mid \text{stop}$	(session type or crash type)

in judgments such as:

$$\Gamma \vdash P$$

where

$$\Gamma ::= \emptyset \mid \Gamma, x:S \mid \Gamma, s[\mathbf{p}]:U$$

Typing Contexts Reductions in Multiparty Session Types

Typing contexts evolve as processes reduce.

For example:

$$\frac{\Gamma_1 \xrightarrow{s[\mathbf{p}]:\mathbf{q}\oplus m(S)} \Gamma'_1 \quad \Gamma_2 \xrightarrow{s[\mathbf{q}]:\mathbf{p}\& m(S')} \Gamma'_2 \quad S \leq S'}{\Gamma_1, \Gamma_2 \xrightarrow{s[\mathbf{p}][\mathbf{q}]m} \Gamma'_1, \Gamma'_2} \quad [\Gamma\text{-}\oplus\&]$$

If $s[\mathbf{p}]$ in Γ_1 can send (\oplus) a message to \mathbf{q} , and $s[\mathbf{q}]$ in Γ_2 can receive ($\&$) that message from \mathbf{p} , with compatible types; then the combined context Γ_1, Γ_2 reduces with a label $s[\mathbf{p}][\mathbf{q}]m$.

Typical Subject Reduction²:

Given $\Gamma \vdash P$ with $\text{safe}(\Gamma)$, and $P \rightarrow P'$.

There exists Γ' with $\text{safe}(\Gamma')$ such that $\Gamma' \vdash P'$ and $\Gamma \rightarrow^* \Gamma'$.

²Scalas and Yoshida. POPL '19. Less Is More: Multiparty Session Types Revisited

A Brief Example

$s[\mathbf{p}] : \mathbf{q}\{\text{data}.\mathbf{r}\oplus\text{ok} \mid \text{crash}.\mathbf{r}\oplus\text{fail}\}$

$s[\mathbf{q}] : \mathbf{p}\oplus\text{data} \quad s[\mathbf{r}] : \mathbf{p}\{\text{ok} \mid \text{fail}\}$

↓ $s[\mathbf{q}][\mathbf{p}]\text{data}$

$s[\mathbf{p}] : \mathbf{r}\oplus\text{ok} \quad s[\mathbf{q}] : \text{end}$

$s[\mathbf{r}] : \mathbf{p}\{\text{ok} \mid \text{fail}\}$

↓ $s[\mathbf{p}][\mathbf{r}]\text{ok}$

$s[\mathbf{p}] : \text{end} \quad s[\mathbf{q}] : \text{end} \quad s[\mathbf{r}] : \text{end}$

Modelling Crashes ⚡ and Detections ⊙

$$\frac{T \not\leq \text{end}}{s[\mathbf{p}]:T \xrightarrow{s[\mathbf{p}] \not\leq} s[\mathbf{p}]:\text{stop}} \quad [\Gamma - \not\leq]$$

$$\frac{}{s[\mathbf{p}]:\text{stop} \xrightarrow{s[\mathbf{p}]\text{stop}} s[\mathbf{p}]:\text{stop}} \quad [\Gamma - \text{stop}]$$

$$\frac{\Gamma_1 \xrightarrow{s[\mathbf{q}]:\mathbf{p}\&\text{crash}} \Gamma'_1 \quad \Gamma_2 \xrightarrow{s[\mathbf{p}]\text{stop}} \Gamma'_2}{\Gamma_1, \Gamma_2 \xrightarrow{s[\mathbf{q}]\odot\mathbf{p}} \Gamma'_1, \Gamma'_2} \quad [\Gamma - \odot]$$

A Brief Example

$s[\mathbf{p}] : \mathbf{q}\{\text{data.r}\oplus\text{ok} \mid \text{crash.r}\oplus\text{fail}\}$

$s[\mathbf{q}] : \mathbf{p}\oplus\text{data} \quad s[\mathbf{r}] : \mathbf{p}\{\text{ok} \mid \text{fail}\}$

$\downarrow s[\mathbf{q}]\zeta$

$s[\mathbf{p}] : \mathbf{q}\{\text{data.r}\oplus\text{ok} \mid \text{crash.r}\oplus\text{fail}\}$

$s[\mathbf{q}] : \text{stop} \quad s[\mathbf{r}] : \mathbf{p}\{\text{ok} \mid \text{fail}\}$

$\downarrow s[\mathbf{p}]\odot\mathbf{q}$

$s[\mathbf{p}] : \mathbf{r}\oplus\text{fail} \quad s[\mathbf{q}] : \text{stop}$

$s[\mathbf{r}] : \mathbf{p}\{\text{ok} \mid \text{fail}\}$

$\downarrow s[\mathbf{p}][\mathbf{r}]\text{fail}$

$s[\mathbf{p}] : \text{end} \quad s[\mathbf{q}] : \text{stop} \quad s[\mathbf{r}] : \text{end}$

Safety

safe is the *largest* predicate on typing contexts Γ such that, whenever $\text{safe}(\Gamma)$:

If $s[\mathbf{p}]$ sends to \mathbf{q} , and $s[\mathbf{q}]$ receives from \mathbf{p} , then they shall communicate:

$$[S-\oplus\&] \quad \Gamma \xrightarrow{s[\mathbf{p}]:\mathbf{q}\oplus m(S)} \text{ and } \Gamma \xrightarrow{s[\mathbf{q}]:\mathbf{p}\&m'(S')} \text{ implies } \Gamma \xrightarrow{s[\mathbf{p}][\mathbf{q}]m}$$

If $s[\mathbf{p}]$ has stopped, and $s[\mathbf{q}]$ receives from \mathbf{p} , then the crash shall be detected:

$$[S-\zeta\&] \quad \Gamma \xrightarrow{s[\mathbf{p}]\text{stop}} \text{ and } \Gamma \xrightarrow{s[\mathbf{q}]:\mathbf{p}\&m(S)} \text{ implies } \Gamma \xrightarrow{s[\mathbf{q}]\odot\mathbf{p}}$$

Safety holds for any context Γ' that Γ transitions into:

$$[S-\rightarrow\zeta] \quad \Gamma \rightarrow \Gamma' \text{ implies } \text{safe}(\Gamma')$$

Optional Reliability Assumptions \mathcal{R}

Surely, not everything can fail, right?

For each session s in a typing context Γ :
we can *optionally* assume a set of roles \mathcal{R} to be *reliable*.

Consequences:

- » Crash reductions of $s[\mathbf{r}]$ for a reliable role \mathbf{r} are disregarded;
- » Any role receiving from a reliable role \mathbf{r} does not need a **crash** handling branch.

Revisiting the Session Theorems

With crash-stop failures and optional reliability assumptions, we need to revise our subject reduction theorem:

1. $\text{safe}(\Gamma)$ becomes $\text{safe}(\Gamma; s, \mathcal{R})$, where roles \mathcal{R} in a session s are assumed reliable;
2. \rightarrow becomes $\overset{\checkmark}{\rightarrow}$, where *assumption-abiding* reductions are considered.

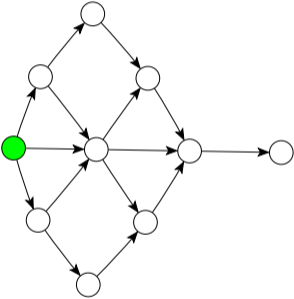
Revised Subject Reduction:

Given $\Gamma \vdash P$ with $\forall s \in \Gamma : \exists \mathcal{R}_s : \text{safe}(\Gamma; s, \mathcal{R}_s)$, and $P \overset{\checkmark}{\rightarrow} P'$.

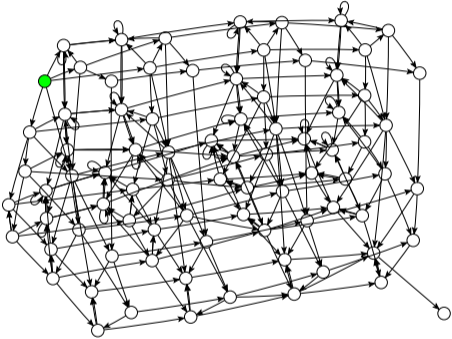
There exists Γ' with $\forall s \in \Gamma' : \text{safe}(\Gamma'; s, \mathcal{R}_s)$ such that $\Gamma' \vdash P'$ and $\Gamma \overset{*}{\underset{\checkmark}{\rightarrow}} \Gamma'$.

Other Session Theorems are revised in a similar way.

A Problem



becomes




Type Level Model Checking $\Gamma \models \phi$

Typing contexts Γ become models

Typing context properties $\varphi(\cdot)$ become modal μ -calculus formulae ϕ

where $\varphi(\cdot)$ ranges over *safety*, *deadlock-freedom*, *terminating*, *never-terminating* and *liveness*.

We use the  model checker, and our prototype is available on GitHub at <https://github.com/alcestes/mpstk-crash-stop>.

In the Paper

Pre-print available at:

<https://arxiv.org/abs/2207.02015>

We cover details of:

- » type system: typing rules, and typing context transitions;
- » how optional reliability is respected in considering process reductions;
- » how properties are formulated as modal μ -calculus formulae;
- » benchmarks that demonstrate viability of the model checking approach;
- » ...

Ongoing Work: Integrate with Global Types

with Ping Hou and Nobuko Yoshida

B	$::=$	$\text{int} \mid \text{bool} \mid \text{real} \mid \text{unit} \mid \dots$	Basic types
G	$::=$	$\mathbf{p} \rightarrow \mathbf{q}^\dagger : \{m_i(B_j) . G_j\}_{j \in I}$	Transmission
		$\mid \mathbf{p}^\dagger \rightsquigarrow \mathbf{q} : j \{m_i(B_j) . G_j\}_{j \in I} \text{ (where } j \in I \text{)}$	Transmission en route (Runtime)
		$\mid \mu \mathbf{t} . G \mid \mathbf{t} \mid \mathbf{end}$	Recursion, Type variable, Termination
\dagger	$::=$	$\cdot \mid \text{⚡}$	Crash annotation (Runtime)

Crash annotations in global types mark crashed and live roles in a session.

Conclusion

We present a generalised session type theory with:

- » Crash-Stop Failures \downarrow and Detections \odot
- » Optional Reliability \mathcal{R}
- » Type Level Model Checking $\Gamma \models \phi$
- » Guarantees from the Session Theorems $\checkmark \rightarrow$

Future work:

- » Investigate Different Failure Models

See full version of the paper at <https://arxiv.org/abs/2207.02015>

See our prototype at <https://github.com/alcestes/mpstk-crash-stop>